

FIG. 2

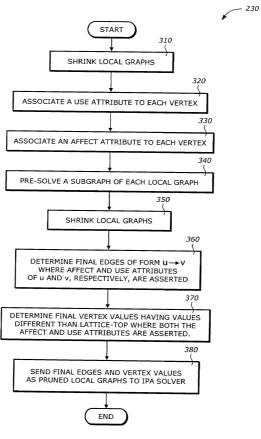


FIG. 3

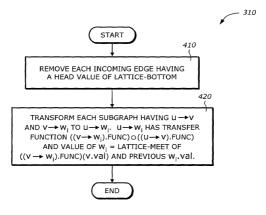


FIG. 4A

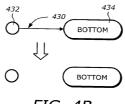


FIG. 4B

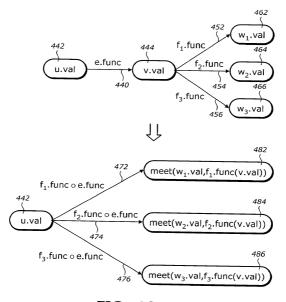


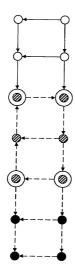
FIG. 4C

```
Procedure ASSOCIATE_USE ATTRIBUTE(q)
g:graph
begin
   for each vertex u in g, do
      u.uses_named_vertex:= false;
   enddo
   for each vertex u do
      if u is a named vertex then
         MARK_USES(u)
      endif
   enddo
end
Procedure MARK_USES(u)
u:vertex;
begin
   if (not u.uses_named_vertex) then
      u.uses named vertex:= true;
      for each edge of form u \rightarrow v do
         MARK_USES(v)
      enddo
   endif
end
```

FIG. 5

```
Procedure ASSOCIATE_AFFECTS_ATTRIBUTE(g)
g:graph
begin
   for each vertex v in g, do
       v.affects_named_vertex:= false;
    enddo
    for each vertex v do
       if v is a named vertex then
          MARK_AFFECTS(v)
       endif
    enddo
end
Procedure MARK_USES(v)
v:vertex;
begin
   if (not v.affects_named_vertex) then
      v.affects_named_vertex:= true;
      for each edge of form u \rightarrow v do
          MARK_AFFECTS(u)
      enddo
   endif
end
```

FIG. 6



- affects_named_vertex = true
 uses_named_vertex = false
- affects_named_vertex = true
 uses_named_vertex = true
- affects_named_vertex = false
 uses_named_vertex = true
- named vertex

FIG. 7



FIG. 8

```
/*TRANSLATION UNIT #1*/
                                /*TRANSLATION UNIT #2*/
extern void c();
                                void b();
extern void e();
                                static void (*a)()=b;
static void f(){
                                extern void d();
   c();
                                extern void e();
   e();
                                void b(){
void d(){
                                   d();
   f();
                                   (*a)();
void e(){
                                void c(){
                                   e();
main(){
   d();
```

FIG. 9

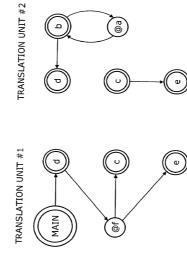


FIG. 10

FUNCTION	{S,E}→S; U → U	{S,E} → E; U → U
UNIT #2 EDGES	b → @a @a → b	p ↑ d
UNIT #1 EDGES	main → d d → @f @f → c	@t → c

FIG. 11

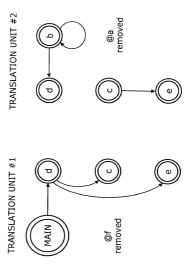


FIG. 12

FUNCTION	{S,E} → S; U → U	{S,E} → E; U → U
UNIT #2 EDGES	q ← q	c → e b → d
UNIT #1 EDGES	main → d d → e	o ← p

FIG. 13

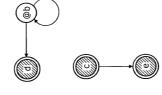


FIG. 14

```
Procedure PRESOLVE(g)
g:graph
begin
   do
      changed = false;
      for each edge u→v in g do
        if (not u.uses_named_vertex) then
           t := meet(v.val,((u->v).func)(u.val));
           if t ≠ v.val then
              v.val := t;
              changed := true;
           endif
         endif
      enddo
   while changed;
end
```

FIG. 15